

EYFS Home Learning Guidance for Parents - Nursery - Week 2

	MONDAY	TUESDAY	WEDNESDAY
ACTIVITY 1	<p>Together with your child count to thirty. Go on a shape hunt, finding things that have got circle faces. You could record, by drawing what you find. For example you could find a clock with a circle face. As an extra activity, you could draw some circles for your child and then take it in turns to change them into something else. For example, you could turn a circle into a pizza or a sunshine etc.</p>	<p>Together with your child count to thirty. Go on a shape hunt, finding things that have got square faces. You could record, by drawing what you find. For example you could find a computer monitor or coaster. As an extra activity, you could draw some squares for your child and then take it in turns to change them into something else. For example, you could turn a square into a TV etc.</p>	<p>Together with your child count to thirty. Go on a shape hunt, finding things that have got oblong faces. You could record, by drawing what you find. For example, you could find a table top. As an extra activity, you could draw some oblongs for your child and then take it in turns to change them into something else. For example, you could turn an oblong into a door, chocolate bar etc. Key vocabulary: side, straight, corner, long, short, longer, shorter, flat.</p>

	Key vocabulary: side, curved, round, flat.	Key vocabulary: side, straight, corner, same, flat.	
ACTIVITY 2	Go on a sound hunt in the house or garden, finding things that start with the same sound as your child's name. Ensure you say the sound the letter makes and not its name. Eg. Mmmm, rather than Em.	Go on a sound hunt in the house or garden, finding things that start with S. Ensure you say the sound the letter makes and not its name. Eg. sss, rather than Ess.	Go on a sound hunt in the house or garden, finding things that start with A. Ensure you say the sound the letter makes and not its name. Eg. aaaa, rather than Ai.
ACTIVITY 3	Using some building blocks, see who can build the tallest tower in the time it takes to count to twenty. Use vocabulary such as tallest, shortest.	Using building blocks, take it in turns to roll a dice and add that many blocks to your tower. Who's is the tallest after 6 rolls?	Collect a group of objects on a tray, name all of them, emphasising the initial sounds. Play I Spy. "I Spy with my little eye, something beginning with,..." and the other person has to say the correct item.

<p>ACTIVITY 4</p>	<p>Share a story/book with your child. After you have read the story, encourage your child to think about the following questions: What happened when..? Tell me about..? Why, what, where, who..? You could also talk about the characters and setting of the story and ask your child to predict key events in the story.</p>	<p>Share a story/book with your child. After you have read the story, encourage your child to think about the following questions: What happened when..? Tell me about..? Why, what, where, who..? You could also talk about the characters and setting of the story and ask your child to predict key events in the story.</p>	<p>Share a story/book with your child. After you have read the story, encourage your child to think about the following questions: What happened when..? Tell me about..? Why, what, where, who..? You could also talk about the characters and setting of the story and ask your child to predict key events in the story.</p>
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